

Ice Classic Tournament Information

Tournament Game Format

- U7 - is played CROSS ICE, meaning nets are placed on the sides near the circles. One coach may go on the ice for each team.
- “centre ice” face offs are ONLY at start of period.
- line changes - puck is left and new players just resume where puck was.

- U9 - is played HALF ICE, meaning one net is in the “usual” position on the goal line (crease) and the other is near centre ice. One coach may go on the ice for each team.
- “centre ice” face offs are at start of period.
- Teams may decide if they want to do face offs at every buzzer (line change).
- On a goal, referee will blow her whistle, and face off at “centre ice”
- No MVP for U7 or U9

Scorekeeping

- Bring the game tablet, logged in to <https://hisports.app> so the referee can see it.
- The Game # and Team #'s are written on the paper scoresheet on your clipboard.
- See the **scorekeeping hint sheet** for help with HiSports.

Timekeeping

U7 and U9

- One clock is shared by both games.
- Scorekeeper please ring the buzzer by-hand every 2 minutes (don't stop clock).
- Do NOT show scores on the clock.

U11 and up

- At U11, the first two periods are 12 minutes each. Third period length is decided by ref.
- At U13-U18, the first two periods are 15 minutes each. Third period length decided by ref.
- Show scores on the clock, up to 6-goal differential.
- Stop time EXCEPT when there is 6-goal differential in the third period, then the clock shall be run-time.
- Round robin games can end in a tie (no overtime or shootout).
- Overtime/shootout – For semi-final and Bronze/Gold medal games: if the game is tied after regulation, there will be a 5-minute running-time 4 on 4 overtime, followed by a shootout if necessary. The referee is in charge of this. (see Rules & Regs for details)

End of Game

- At U11 and up, players are to line-up on their respective blue lines (with helmets on).
- Each coach selects their own MVP. Referees hand out the MVP.